

"We want to widen the students' horizons, and in doing so the validity of Agatha Christie's quote:

"Archaeologists only look at what lies beneath their feet. The sky and the heavens don't exist for them."

PD Prof. Dr. Marco Block-Berlitz Dean of Computer and Geoscience in Archaeology

### **Career Prospects**

- Cultural resource management
- Museums and archaeological archives
- Histo-/Edutainement
- PhD studies and archaeological research

### **Study Requirements**

- First university degree with a Bachelor or Diploma in Archeology and neighbouring fields with 180 ECTS (European Credit Transfer System)
- Applicants who are not native English speakers must successfully pass a language test. You should have at least 550 points in TOEFL, 72 in TOEFL iBT, 6.5 in IELTS, a B in the Cambridge Certificate in Advanced English, Cambridge Certificate of Proficiency in English or B2 in common European Framework of Reference.

### Application

- International Applicants with a foreign university degree apply via uni-assist.
  Application deadline for winter semester: 15th June.
  More information about the application process at: www.htw-dresden.de/degreestudents
- German applicants and applicants with a German university degree apply directly at HTW Dresden.
  Application deadline for winter semester: 15th July
  More information at: www.htw-dresden.de/bewerbung

## Studying at HTW Dresden



**High practical relevance** in teaching and research



Rich variety of **internship opportunities** partner institutions



Personal study atmosphere in small groups



no tuition fees





## Contact

## Faculty academic advising

PD Prof. Dr. rer. nat. Marco Block-Berlitz E-Mail: marco.block-berlitz@htw-dresden.de Phone: 0351 462 2692

www.htw-dresden.de/xxx

## Coordinator for international prospective students

Ms. Britta Weber

E-Mail: international@htw-dresden.de

Phone: 0351 462 2015

www.htw-dresden.de/international

Hochschule für Technik und Wirtschaft Dresden University of Applied Sciences Friedrich-List-Platz 1 01069 Dresden

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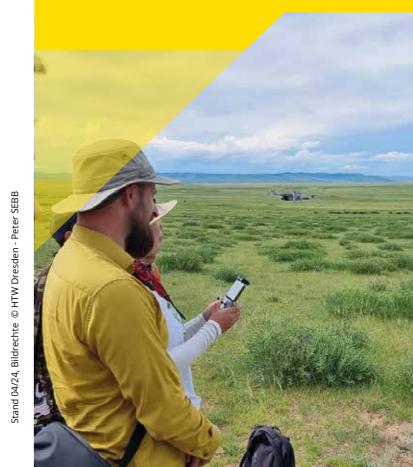
Hochschule für Technik und Wirtschaft Dresden University of Applied Sciences





# Computer and Geoscience in Archaeology

**Master of Science** 



## Computer and Geoscience in Archaeology

Are you an archaeology student with an interest in applying modern technology to uncover the past? Do you wish to acquire knowledge and hands-on experience in digital tools and methods, including programming, computational archaeology, virtual and augmented reality, GIS, 3D imaging, laser scanning, remote sensing, and more? If so, the Master's programme in Computer and Geoscience in Archaeology could be the perfect fit for you!







## **Compact Profile**

**Degree:** Master of Science (M.Sc.)

Language of instruction: English

**Study form:** Full-time-studies on campus

Semester start: Winter semester

**Duration:** 4 semesters

ECTS-Points: 120

## Study Objective

As a graduate of the Master's programme Computer and Geoscience in Archaeology, you will be equipped with scientific knowledge and hands-on experience in the field of computer science and spatial information science and their application in archaeology.

You will be able to work in institutions and organizations that focus on the archaeological cultural heritage such as museums, heritage authorities, research institutes, excavation contractors and digital service providers in the field. You will have the abilities to conceive, plan and oversee digital workflows and data management for the research, monitoring, protection, presentation and valorisation of the archaeological cultural heritage.



## Course of study

#### MASTER

1st to 3rd semester: Professional studies Application-oriented learning in compulsory and compulsory elective modules

**4**<sup>th</sup> **semester: Master thesis** Master thesis

## Curriculum

#### 1st Semester

Geodesy

Geographic Information Systems

Introduction to Digital Archaeology

Applied Mathematics and Computer Science

Applied Programming in Python

DaF B A1 or A2, German for Computer and Geoscience in Archaeology (minimum one module)

#### 2<sup>nd</sup> Semester

Photogrammetry

Foundations in Data Science and Engineering

Academic Research and Writing

Databases and Research Data Management in Archaeology

Computational Archaeology

Elective subjects (minimum 1):

- Studium Integrale
- Geography
- Information Visualization

#### 3<sup>rd</sup> Semester

Archaeological Fieldwork / Internship

Remote Sensing

Digital 3D Documentation in Archaeology

Project Seminar Digital Archaeology

Reconstructive 3D Modeling in Archaeology

Introduction to Programming in Java

Elective subjects (minimum 1):

- Studium Integrale
- Building Information Modeling (BIM)

#### 4th Semester

Master thesis