



“We want to widen the students’ horizons, and in doing so the validity of Agatha Christie’s quote:

“Archaeologists only look at what lies beneath their feet. The sky and the heavens don’t exist for them.”

PD Prof. Dr. Marco Block-Berlitz
Dean of Computer and Geoscience in Archaeology

Career Prospects

- Cultural resource management
- Museums and archaeological archives
- Histo-/Edutainment
- PhD studies and archaeological research

Study Requirements

- First university degree with a Bachelor or Diploma in Archeology and neighbouring fields with 180 ECTS (European Credit Transfer System)
- Applicants who are not native English speakers must successfully pass a language test. You should have at least 550 points in TOEFL, 72 in TOEFL iBT, 6.5 in IELTS, a B in the Cambridge Certificate in Advanced English, Cambridge Certificate of Proficiency in English or B2 in common European Framework of Reference.

Application

- International Applicants with a foreign university degree apply via uni-assist.
Application deadline for winter semester: **15th June**.
More information about the application process at: www.htw-dresden.de/degreestudents
- German applicants and applicants with a German university degree apply directly at HTW Dresden.
Application deadline for winter semester: **15th July**
More information at: www.htw-dresden.de/bewerbung

Studying at HTW Dresden



High practical relevance in teaching and research



Rich variety of **internship opportunities** partner institutions



Personal study atmosphere in small groups



no tuition fees



Contact

Faculty academic advising

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Coordinator for international prospective students

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HTWD



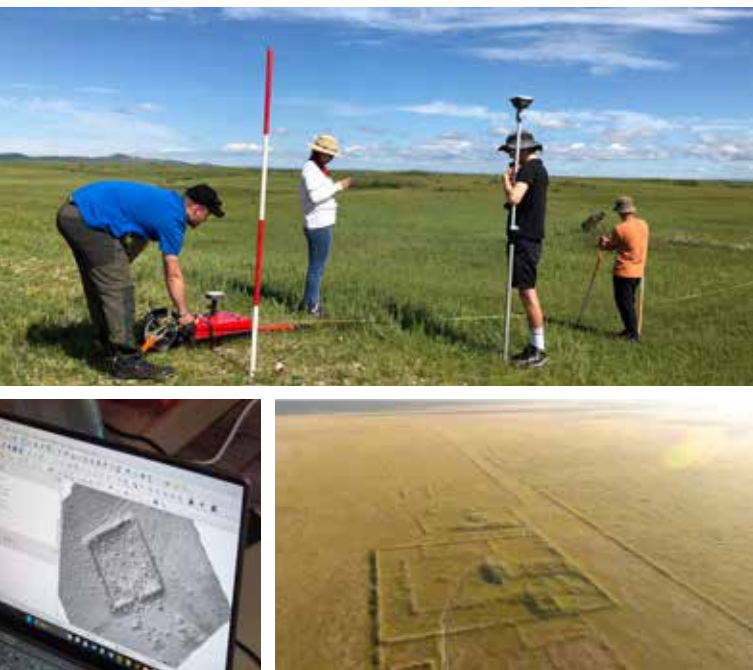
Computer and Geoscience in Archaeology

Master of Science



Computer and Geoscience in Archaeology

Are you an archaeology student with an interest in applying modern technology to uncover the past? Do you wish to acquire knowledge and hands-on experience in digital tools and methods, including programming, computational archaeology, virtual and augmented reality, GIS, 3D imaging, laser scanning, remote sensing, and more? If so, the Master's programme in Computer and Geoscience in Archaeology could be the perfect fit for you!



Compact Profile

Degree: Master of Science (M.Sc.)

Language of instruction: English

Study form: Full-time-studies on campus

Semester start: Winter semester

Duration: 4 semesters

ECTS-Points: 120

Study Objective

As a graduate of the Master's programme Computer and Geoscience in Archaeology, you will be equipped with scientific knowledge and hands-on experience in the field of computer science and spatial information science and their application in archaeology.

You will be able to work in institutions and organizations that focus on the archaeological cultural heritage such as museums, heritage authorities, research institutes, excavation contractors and digital service providers in the field. You will have the abilities to conceive, plan and oversee digital workflows and data management for the research, monitoring, protection, presentation and valorisation of the archaeological cultural heritage.



Course of study

MASTER

1st to 3rd semester:
Professional studies

Application-oriented learning
in compulsory and compulsory
elective modules

4th semester:
Master thesis
Master thesis

Curriculum

1st Semester

Geodesy

Geographic Information Systems

Introduction to Digital Archaeology

Applied Mathematics and Computer Science

Applied Programming in Python

DaF B A1 or A2, German for Computer and Geoscience in Archaeology (minimum one module)

2nd Semester

Photogrammetry

Foundations in Data Science and Engineering

Academic Research and Writing

Databases and Research Data Management in Archaeology

Computational Archaeology

Elective subjects (minimum 1):

- Studium Integrale
- Geography
- Information Visualization

3rd Semester

Archaeological Fieldwork / Internship

Remote Sensing

Digital 3D Documentation in Archaeology

Project Seminar Digital Archaeology

Reconstructive 3D Modeling in Archaeology

Introduction to Programming in Java

Elective subjects (minimum 1):

- Studium Integrale
- Building Information Modeling (BIM)

4th Semester

Master thesis